

COURSE OUTLINE: RAA110 - ROBOT PROGRAMMING I

Prepared: Donovan Kennedy

Approved: Corey Meunier, Chair, Technology and Skilled Trades

Course Code: Title	RAA110: ROBOT PROGRAMMING I		
Program Number: Name	4073: ROBOTICS & AUTOMATIO		
Department:	ROBOTICS GRADUATE CERTIFICATE		
Semesters/Terms:	21F		
Course Description:	The objective of this course is to introduce students to industrial robots used in manufacturing facilities. The emphasis will be on proper safety practices when using robots in our labs as well as in industry. The students will familiarize themselves with our ABB robots as well as the teach pendant and controller in order to safely manipulate it during laboratory exercises. The students will be introduced to ABB Robot Studio as well as the file structure used to create programs on the robot controller		
Total Credits:	5		
Hours/Week:	5		
Total Hours:	75		
Prerequisites:	There are no pre-requisites for this course.		
Corequisites:	There are no co-requisites for this course.		
This course is a pre-requisite for:	RAA201, RAA204, RAA210		
Vocational Learning	4073 - ROBOTICS & AUTOMATIO		
Outcomes (VLO's) addressed in this course:	VLO 1 Construct and evaluate robotic control programs for various scenarios against which to model the functionality and stability of automation systems.		
Please refer to program web page for a complete listing of program outcomes where applicable.	VLO 2 Plan and lead the installation of new industrial equipment and its physical and digital integration with existing systems.		
	VLO 3 Collaborate with health and safety personnel to develop plans and specifications that incorporate, among other elements, safety controls and physical guarding to comply with all applicable regulatory safety designs and standards used in industrial robotic applications.		
	VLO 7 Formulate and use a variety of troubleshooting techniques on new and legacy electromechanical equipment, processes, systems and subsystems.		
Essential Employability Skills (EES) addressed in this course:	EES 1 Communicate clearly, concisely and correctly in the written, spoken, and visual form that fulfills the purpose and meets the needs of the audience.		
	EES 2 Respond to written, spoken, or visual messages in a manner that ensures effective communication.		
	EES 3 Execute mathematical operations accurately.		
	EES 4 Apply a systematic approach to solve problems.		
	EES 5 Use a variety of thinking skills to anticipate and solve problems.		

In response to public health requirements pertaining to the COVID19 pandemic, course delivery and assessment traditionally delivered in-class, may occur remotely either in whole or in part in the 2021-2022 academic year.



SAULT COLLEGE | 443 NORTHERN AVENUE | SAULT STE. MARIE, ON P6B 4J3, CANADA | 705-759-2554

RAA110: ROBOT PROGRAMMING I Page 1

		Locate, select, orga and information sys	nize, and document information using appropriate technology tems.	
	EES 7	Analyze, evaluate, a	and apply relevant information from a variety of sources.	
			in groups or teams that contribute to effective working e achievement of goals.	
	EES 10	Manage the use of	time and other resources to complete projects.	
	EES 11	Take responsibility	for ones own actions, decisions, and consequences.	
Course Evaluation:				
Other Course Evaluation & Assessment Requirements:				
Books and Required Resources:	Industrial Robotics Fundamentals by Larry T. Ross Publisher: Goodheart-Willcox Edition: Third ISBN: 978-1-63126-941-07			
Course Outcomes and	Course O	Outcome 1	Learning Objectives for Course Outcome 1	
Learning Objectives:	our lab en as in typic environme		1.1 Explain the different safety practices that should be implemented in robotic cells 1.2 Investigate safety devices used in our lab 1.3 Examine case studies of proper and improper robotic implementations as it pertains to safety	
	Course O	Outcome 2	Learning Objectives for Course Outcome 2	
	application	ne typical robotic ns used in various uring environments	2.1 List types of robotic applications (palletizing, welding, painting, material handling, etc.) 2.2 Examine types of end effectors used in different robot applications	

In response to public health requirements pertaining to the COVID19 pandemic, course delivery and assessment traditionally delivered in-class, may occur remotely either in whole or in part in the 2021-2022 academic year.

SAULT COLLEGE | 443 NORTHERN AVENUE | SAULT STE. MARIE, ON P6B 4J3, CANADA | 705-759-2554

RAA110 : ROBOT PROGRAMMING I Page 2

	2.3 Identify different parts of robot hardware and software	
Course Outcome 3	Learning Objectives for Course Outcome 3	
3. Explain basics of robot hardware and software	3.1 List steps to enable robot motion 3.2 Understand the right-hand rule and Cartesian coordinate system 3.3 List different types of robot motion and termination types	
Course Outcome 4	Learning Objectives for Course Outcome 4	
4. Operate ABB Flex-pendant and Robot Studio	4.1 Examine programming structure used in Rapid 4.2 List file structure of ABB robots 4.3 Examine Flex-pendant sub-menus 4.4 Examine Robot Studio sub-menus 4.5 Open and connect to robot through Robot Studio 4.6 Create, save, backup, etc., a new program using pendant	
Course Outcome 5	Learning Objectives for Course Outcome 5	
5. Create a robot program to perform a task	5.1 Practice programming ABB robot using the Flex-pendant and Robot Studio to do simple tasks 5.2 Applying prior knowledge to create a program and download to robot and run program. 5.3 Introduce concepts surrounding how TCP and Base frames are used in programming	

Evaluation Process and Grading System:

Evaluation Type	Evaluation Weight
Assignments	10%
Attendance & Participation	10%
Labs	40%
Practical Test	20%
Test 1	10%
Test 2	10%

Date:

July 30, 2021

Addendum:

Please refer to the course outline addendum on the Learning Management System for further information.

In response to public health requirements pertaining to the COVID19 pandemic, course delivery and assessment traditionally delivered in-class, may occur remotely either in whole or in part in the 2021-2022 academic year.

RAA110: ROBOT PROGRAMMING I Page 3